FLAGS

Flags are the only way corner workers can communicate with you while you are on the track. Pay attention to the location of the corner workers during your warm-up laps... in an emergency they are your best allies. Failure to heed the flags will result in expulsion from the event.



Green - the track is open and cars are running at speed. Passing is allowed in the passing zones.



Stationary Yellow - Proceed with caution, no passing, be prepared to alter your line if necessary.



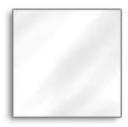
Waving Yellow - Warns of an immediate hazard on the course, you may need to stop or slow down significantly. This flag is often used when a spin occurs and there is a stalled car partially on the track or just off the track. **Do not** slam on the brakes without checking your mirrors - the car immediately behind you will end up in your trunk!



Debris - This flag indicates there is some foreign object, or fluid, on the track surface ahead. The track surface conditions have changed, and you may need to alter your line to avoid the object, or slow down to avoid slipping on spilled fluids. You might encounter a piece off another car ahead, dirt or gravel spread on the track surface, or wetness from a spill or rain.



Blue with Yellow Diagonal Stripe - The passing flag. A faster car is behind you... check your mirrors and prepare to signal cars behind you to pass at the next opportunity.... remember to stay on-line and lift off the throttle slightly to allow the pass to be complete... failure to heed this warning will result in a black flag.



White - Indicates an emergency vehicle or slow moving car is on the track.



Red - This flags indicates an emergency situation. Check your mirrors and bring your car to a controlled and complete stop on the right side of the track. We may need to get emergency vehicles on the track quickly, and they will use the left side of the track. Stay on the track... your hot muffler may start a grass fire. Once stopped, release the brakes and do not engage the parking brake to avoid warping your rotors.



Black with Red Circle - The meat ball flag indicates there is a mechanical problem with your car... something hanging, a leak, etc. Drive your car to the pits as soon as possible or pull off the track near the next corner worker station (if there is a fire).



Black Flag - You have been identified as breaking the rules or endangering others. Drive your car to the pits and be prepared to talk with an event official.



Checkered Flag - the session is over... you should begin your cool-down lap and be prepared to exit from the track at the next pit entrance.